

# Young King Arthur

By  
Rebecca Gleason

(For a large cast of 4<sup>th</sup>-6<sup>th</sup> grade performers)

## **ACT 1**

### **Scene 1: The Book of Once and Future Things**

(Sorcerer Apprentices 1-6)

### **Scene 2: The Baby Prince**

(Merlin 1, Sir Ector 1)

### **Scene 3: Morgan's Minions**

(Minions 1-7, Minions, Sorcerer Apprentices 1-6, Merlin 1)

### **Scene 4: Morgan Herself**

(Morgan le Fay 1, Pet Dragon 1-2, Minions, Minions 1-7, Merlin 1, Sorcerer Apprentices 1-6)

### **Scene 5: Lady of the Lake**

(Merlin 1, Lady of the Lake, Laker Girl 1-8, Laker Girls, Tree Nymphs, Sorcerer Apprentices 1-6)

### **Scene 6: The Knights in Training Academy**

(Wart 1, Archimedes, Sir Ector 1, Archimedes, Instructors, ALL Knights In Training)

### **Scene 7: The Announcement**

(Sir Ector 1, Instructors, ALL Knights In Training, Wart 1, Archimedes, Sir Lancelot 1)

### **Scene 8: The Wizard Awakes**

(Merlin 2, Sorcerer Apprentices 1-6)

### **Scene 9: Guinevere!**

(Wart 1, Archimedes, Gwen 1, Merlin 2)

### **Scene 10: Wart and the Ladies**

(Wart 2, Archimedes, Gwen 1, Ladies 1-7, Ladies)

### **Scene 11: Madame Brumhild**

(Madame Brumhild 1, Gwen 1, Wart 2, Archimedes, Ladies 1-7, Ladies)

### **Scene 12: Merlin's Pep Talk**

(Wart 2, Merlin 2, Archimedes)

### **Scene 13: Announcement of the Picnic**

(Wart 2, Archimedes, Sir Ector 2, Knights In Training, Knights In Training 1-7, Lance 1, Instructors, Minions, Minions 1-7)

### **Scene 14: Release The Cracken**

(Sorcerer Apprentice 1, Morgan 1, Pet Dragons 1-2, Minions 1-7, Minions)

## **INTERMISSION**

### **ACT 2**

#### **Scene 15: The Picnic**

(Knights In Training 1-7, Knights In Training, Sir Lancelot 2, Wart 3, Archimedes, Sir Ector 2, Instructor Rhoslyn, Instructor Pelinore, Ladies, Ladies 1-7, Gwen 2, Merlin 2, Madame Brumhild 2)

#### **Scene 16: The Cracken, I Mean, the Dragon**

(ALL Knights In Training, Sir Ector 2, Madame Brumhild 2, Wart 3, Archimedes, Gwen 3, Sir Lancelot 2, Ladies 1-7, Ladies, Instructors)

#### **Scene 17: Battle Prep**

(Morgan Le Fay 2, Pet Dragons 1-2, Minions 1-7, Minions)

#### **Scene 18: The Tournament**

(Entire Cast)

EXCLUDING Wart 1-3, Gwen 1-3, Sir Ector 1, Sir Lancelot 1, Morgan Le Fay 1, Merlin 1)

#### **Scene 19: The True and Rightful King**

(Entire Cast)

EXCLUDING Wart 1-3, Gwen 1-3, Sir Ector 1, Sir Lancelot 1, Morgan Le Fay 1, Merlin 1

#### **Scene 20: Final Dance and Bows**

(Entire Cast)

**Scene 1: The Book of Once and Future Things (Sorcerer  
Apprentices 1-6)**

**Sound Cue: Whimsical, magical music**

*(SORCERER APPRENTICES enter one at  
a time in front of the curtain.)*

SORCERER APPRENTICE 1  
Oh dear, we're late.

SORCERER APPRENTICE 2  
We're very late.

SORCERER APPRENTICE 3  
He won't be happy.

SORCERER APPRENTICE 4  
No, he won't be happy at all!

SORCERER APPRENTICE 5  
Hurry, hurry, hurry, maybe he won't notice?

SORCERER APPRENTICE 6  
Oh, he'll notice alright. You know how he is.

SORCERER APPRENTICE 1  
You're right, what was I thinking? Oh dear, oh dear...

SORCERER APPRENTICE 2  
Well, let's get started. Quickly!

SORCERER APPRENTICE 3  
Yes, let's begin at the beginning with introductions!

SORCERER APPRENTICE 4  
Let the introductions begin!

SORCERER APPRENTICE 5 & 6  
Here, here!

SORCERER APPRENTICE 1  
*(stepping forward)*  
I am, that is to say, we are...

SORCERER APPRENTICE 2  
Here, let me.  
*(very pompously)*

*(bowing)*

We are Sorcerer Apprentices.

SORCERER APPRENTICE 3

Wizards in training, if you will.

SORCERER APPRENTICE 4

Our teacher is the greatest wizard the world has ever known!

SORCERER APPRENTICE 5

You may have heard of him.

SORCERER APPRENTICE 6

Oh, I'm sure they've heard of him.

ALL

Merlin!!

SORCERER APPRENTICE 1

Merlin is the most brilliant wizard of all time!

SORCERER APPRENTICE 2

Of any time!

SORCERER APPRENTICE 3

And that's because he lives backwards, from the future to the past!

SORCERER APPRENTICE 4

He knows everything that has happened, that is happening, and everything that will happen.

SORCERER APPRENTICE 5

And he records it all in the most important book in the world

ALL

The Book of Once and Future Things!

SORCERER APPRENTICE 6

And as his apprentices, we are in charge of the book!

SORCERER APPRENTICE 1

*(proudly)*

Yes, we take care of the book. We make sure...that...Say, where is the book?

SORCERER APPRENTICE 2

Don't you have it?

SORCERER APPRENTICE 3  
I thought you had it?

SORCERER APPRENTICE 4  
I distinctly remember you saying, "I've got the book."

SORCERER APPRENTICE 5  
I never said that, you said that!

SORCERER APPRENTICE 6  
Well, someone's got to have it! Merlin's going to kill us! Fan  
out and find it!

*(The APPRENTICES scramble to  
search for the book and end up on  
the platform where they finally  
find it.)*

SORCERER APPRENTICE 1  
The book!  
*(They put it on the pedestal)*  
Thank goodness for that! Let's begin!

SORCERER APPRENTICE 2  
*(grabs the book and steps forward)*  
It was a dark and stormy night...

ALL  
Oooooooooo!

SORCERER APPRENTICE 3  
The king and queen were dead!

SORCERER APPRENTICE 4  
Oh, this is so dramatic!

SORCERER APPRENTICE 5  
Yes, the king and queen were dead, and the kingdom was in chaos!

SORCERER APPRENTICE 6  
Oh, I need popcorn for this one!

SORCERER APPRENTICE 1  
The evil fairy, Morgan Le Fay had seized the throne!

SORCERER APPRENTICE 2

Boooo, oh, yikes, hope she didn't hear me. She's evil alright.

SORCERER APPRENTICE 3

And the rightful heir had disappeared in the dead of night!

SORCERER APPRENTICE 4

Who is the rightful heir? And where did he go?

SORCERER APPRENTICE 5

Oh, keep up, will you. It's the baby prince of course.

SORCERER APPRENTICE 6

Yes, the baby prince had disappeared the very day Morgan La Fay appeared to claim the kingdom! Let's watch...

*(APPRENTICES gesture to the scene)*

**Scene 2: The Baby Prince (Merlin 1, Sir Ector 1)**

**Sound Cue: Very mysterious music, sneaking around in the woods at night music**

*(MERLIN 1 enters stage right carrying a bundle in his arms. He looks right and left, checks to see if he was followed. (sound of baby crying)*

**Sound Cue: Baby crying softly**

MERLIN 1

There, there, baby prince, there, there...It's going to be just fine. I know things appear a little dismal now...Yes, I guess you could say things are downright depressing right now...The king and queen, your parents, are dead, Morgan le Fay has taken over the kingdom, you're an orphan...But cheer up, baby prince...I've learned to always look on the bright side of life.

*(whistles...baby cries)*

**Sound Cue: Whistling, baby crying**

MERLIN 1

Don't like my whistling, huh? Well, I'm taking you to a very safe place. And no one will find you until the time is right.

*(Sound of a twig snapping)*

Someone's coming...hold tight.

*(SIR ECTOR 1 enters; Creeps along nervously; MERLIN 1 jumps out at him, appearing out of nowhere.)*

SIR ECTOR 1  
Ahhhhrgg! Oh, Merlin,  
why did you call me out to the forest in the middle of the  
night? You said it was urgent!

MERLIN 1  
I need a favor, Sir Ector. A very important favor. Possibly the  
most important favor I have ever asked of anyone.

SIR ECTOR 1  
I'm honored, Merlin. What is the favor? Fight a dragon? Kill an  
ogre? Slay a giant?

MERLIN 1  
I'm afraid it's a little more dangerous than that, Sir Ector.

SIR ECTOR 1  
More dangerous? What could be more dangerous?

**Sound Cue: Baby crying**

MERLIN 1  
*(holding the bundle forward)*  
Babysitting!

SIR ECTOR 1  
*(looking horrified)*  
You don't mean...

MERLIN 1  
Yes, I do mean!

SIR ECTOR 1  
*(looks skeptically at the bundle)*  
And what is he called...this little bundle of nothing?

MERLIN 1  
His name is Arthur.

**Sound Cue: Holy Grail Ta Da music**



SIR ECTOR 1

Alright then, Merlin. As a personal favor to you, I'll take the boy in. Although, I do wonder how I will afford to keep him. These are troubling times...troubling times, and my Knights in Training Academy are barely making ends meet.

MERLIN 1

Ah yes, Sir Ector, I see what you're getting at. Of course, there will be an allowance to keep the boy fed and clothed. Didn't I mention that?

SIR ECTOR 1

An allowance, you say? Ah, perfect! That's perfect! I mean, of course, I will treat the little lad like he was one of my own. It's not about the money.  
*(aside to the audience)*  
It is about the money...

MERLIN 1

You've got your money, take the lad and away! I've got very important wizardry things to attend to. I'll be in touch.

*(MERLIN 1 exits)*

SIR ECTOR 1

Well, looks like it's just you and me, kid. You and me and your nice allowance. So, your name's Arthur, huh? That's a big name for such a little lump, you're no bigger than a wart! Humph, that's better, I'll call you Wart! And hopefully soon you'll be old enough to earn your keep!

*(SIR ECTOR 1 exits with the baby)*

**Sound Cue: Exit music**

**Scene 3: Morgan's Minions (ALL Minions, Sorcerer Apprentices 1-6, Merlin 1)**

*(MERLIN 1 enters and goes center stage)*

MERLIN 1

Oh my! Queen Morgan Le Fay's evil Minions have tracked me down, they'll be here in a few seconds. I'll turn into a tree lickity split! They'll march right past.

*(MERLIN 1 twirls around, waves his wand, and strikes a tree pose; APPRENTICES shake their heads)*

SORCERER APPRENTICE 1  
Do you think we should tell him it didn't work?

SORCERER APPRENTICE 2  
Too late for that!

SORCERER APPRENTICE 3-6  
Here they come!

**Sound Cue: Morgan's Minions Entrance Music**

*(MORGAN'S MINIONS enter and march toward the stage, MERLIN 1 stands like a tree. MINIONS gather on either side of him.)*

MINION 1  
The Wizard Merlin!

MINION 2  
We clearly see you!

MINION 3  
And we clearly have you surrounded!

MINION 4  
You will tell us where the baby prince is!

MINION 5  
Now!

*(MINIONS stare at him but MERLIN 1 doesn't move.)*

MINION 6  
You can't fool us! It's no use!

*(MINIONS shrug their shoulders when MERLIN 1 doesn't move.)*

MINION 7  
Do you think maybe he's a little, you know?

*(whistles and twirls finger to  
indicate crazy)*

MERLIN 1

Baby PRINCE? Don't recall anything about a baby prince... Why don't you go back to your ridiculous mistress Morgan le Fay!

MINIONS

*(gasp)*

You said her name!

MINION 1

Now you're in for it.

MINIONS

Here she comes!

**Scene 4: Morgan Herself (Morgan le Fay 1, Pet Dragon 1-2, ALL Minions, Merlin 1, Sorcerer Apprentices 1-6)**

**Sound Cue: Huge thunder clap**

**Sound Cue: Morgan le Fay entrance music**

*(All MINIONS kneel down as MORGAN LE FAY and her two PET DRAGONS enter through the house)*

MORGAN LE FAY 1

Merlin, Merlin, Merlin...You rang?

MERLIN 1

Ah, if it isn't Morgan le Fay, the Queen who wasn't! Really a queen that is.

MORGAN LE FAY 1

You watch your tone with me, Wizard! I am Morgan le Fay! Greatest enchantress in the world and queen of, well, just about everything.

PET DRAGON 1

*(laughing)*

Queen of everything...

PET DRAGON 2

She thinks big, that's for sure!

MORGAN LE FAY 1

Which brings me to you, Merlin. I have a few questions for you.

*(starts twirling her wand and  
getting closer to MERLIN 1)*

I need to know what happened to the baby prince. Where is he?  
Minions! Seize him!

*(MINIONS move menacingly toward  
MERLIN 1)*

MERLIN 1

*(calmly, hypnotically)*

I am not the wizard you are looking for...You don't want to seize  
me...

MINIONS

*(stop; in a daze)*

You are not the wizard we are looking for...

MERLIN 1

You don't want to seize me...

MINIONS

*(still in a daze)*

We don't want to seize you...

MORGAN LE FAY 1

*(getting angry)*

Yes, yes you do! He is the wizard you are looking for and you do  
want to seize him! Now seize him!

MINIONS

*(again, moving forward)*

Yes, we want to seize him...

MERLIN 1

Oh no you don't, you don't want to seize me...

MINIONS

*(back off again; zombie-like)*

Oh, no we don't...we don't want to seize you...

MORGAN LE FAY 1

Seize him!

*(MINIONS move forward)*

MERLIN 1  
No, don't seize me!

*(MINIONS move back)*

MORGAN LE FAY 1  
*(stomping her foot in frustration)*  
I am growing tired of this! It's giving me a huge headache!

PET DRAGON 1  
It's actually making me dizzy.

PET DRAGON 2  
Really dizzy..

MORGAN LE FAY 1  
Enough! We don't need you, old man! We will find the baby prince on our own! And after I deal with him, I will be the ruler of all and will deal with you then! Minions! To the castle!

PET DRAGONS  
To the castle!

MINIONS  
To the castle!

**Sound Cue: Morgan's evil exit music**

*(MORGAN LE FAY 1 and gang exit;  
curtains close; LADY OF THE LAKE  
and LAKER GIRLS get in position  
behind curtain)*

SORCERER APPRENTICE 1  
Bravo, Master! Bravo!

SORCERER APPRENTICE 2  
Well played!

SORCERER APPRENTICE 3  
You showed those Minions!

SORCERER APPRENTICE 4  
And the evil queen! She's suss.

SORCERER APPRENTICE 5

Trying to steal away a royal baby! Shame on her.

SORCERER APPRENTICE 6

She doesn't know who she is messing with.

MERLIN 1

Thank you, thank you. You are all very kind. But it's quite simple, really. I've found that being really annoying is often equally as effective as powerful magic. Now only one last thing to do to get things rolling along for our future king. I'll be back!

*(MERLIN 1 exits quickly with a flourish of magic)*

SORCERER APPRENTICE 1

He's always popping in and out of here so quickly!

SORCERER APPRENTICE 2

It's quite impressive.

SORCERER APPRENTICE 3

I wish I could move as fast as a great wizard like Merlin!

SORCERER APPRENTICE 4

I'd get motion-sick, I just know it.

SORCERER APPRENTICE 5

He said he had one more thing to do. Where do you think he is off to?

SORCERER APPRENTICE 6

Well don't we have the storybook right here?

ALL

Ohhhhhh...yeah...right...

*(SORCERER APPRENTICES open the book again and begin to read)*

SORCERER APPRENTICE 1

Whoa! I can't believe he's going THERE!

SORCERER APPRENTICE 2

Isn't it dangerous?

SORCERER APPRENTICE 3

It must be very important to the story for Merlin to go there.

SORCERER APPRENTICE 4  
He's going to where all magic began...

SORCERER APPRENTICE 5 & 6  
...this is getting good!

*(ALL huddle around the book to  
continue reading)*

**Scene 5: Lady of the Lake (Merlin 1, Lady of the Lake, Laker  
Girls, Tree Nymphs, Sorcerer Apprentices 1-6)**

**Sound Cue: Music to take us into this magical place**

*(Curtains open; LADY OF THE LAKE  
and LAKER GIRLS are offstage right  
waiting to enter; MERLIN 1 enters  
from the house)*

MERLIN 1  
Whoa! That last little hill is a doozey!  
*(TREE NYMPHS are on stage posing  
or hiding)*  
So, this is where the lake should be. The birthplace of magic.  
Huh! Looks like a forest to me.

TREE NYMPH 1  
Careful, wizard!

TREE NYMPH 2  
Insulting our home could get you in trouble!

TREE NYMPH 3  
Or turned into stone...

TREE NYMPH 4  
...or a bug we can smash...

*(TREE NYMPHS chatter together)*

MERLIN 1  
Tree Nymphs!  
*(aside)*  
I'd better be careful.  
*(overacting)*

Oh, mysterious and magical Tree Nymphs! I am looking for the  
Lady of the Lake...have ya seen her?

TREE NYMPH 1

I'm not sure we should tell an old wizard like you.

TREE NYMPH 2

It could be a trick!

TREE NYMPH 3

But WE play tricks!

TREE NYMPH 4

Especially on those trying to trick us!

TREE NYMPHS

For WE are as old as magic.

MERLIN 1

Well, ya look good then.

TREE NYMPHS

Thanks!

TREE NYMPH 1

Perhaps we should tell him how to call her?

TREE NYMPH 2

He was nicer than I thought he would be.

TREE NYMPH 3

If he tricks us, I'll blame you!

TREE NYMPH 4

Or we could just turn him into a toad.  
Or bring on an eternal sleep? That's my favorite.

MERLIN 1

Well? Any help here?

TREE NYMPHS

*(in a chant)*

You seek the deep blue water's fair mistress  
But into the crystal waters not fall,  
For none will answer if you do distress  
But you must go close to the edge and call.



TREE NYMPHS

Would you like us to repeat that?

*(MERLIN looks perplexed. He nods.)*

TREE NYMPHS

*(in a chant)*

You seek the deep blue water's fair mistress  
But into the crystal waters not fall,  
For none will answer if you do distress  
But you must go close to the edge and call.

*(TREE NYMPHS disappear)*

MERLIN 1

Flattery. It will apparently get you a riddle.  
Hmmm...is there a bell I should ring? Or a phone...Alexa!

*(looks around)*

Oh well...LAAAAYDEEEEE! Oh LAAAAYDEEEEE!

*(silence)*

That didn't work. Perhaps a bit politer?

*(in a normal voice)*

My most gracious Lady?

*(LADY OF THE LAKE appears out of  
the Lake; perhaps a water effect  
with sequined fabric?)*

LADY OF THE LAKE

You called? And ever so nicely, thank you.

MERLIN 1

Oh yes, thank you. It's good to see you again.

LADY OF THE LAKE

You too. But I'm not sure what to call you in THIS story. Is it  
Gandalf? Dumbledore? The Dungeon Mas...

MERLIN 1

MERLIN! I'm Merlin, the great wizard of Camelot.

LADY OF THE LAKE

Ah yes, Merlin. Of course. What do you desire of me, Merlin?

MERLIN 1

I have an orphaned baby boy that I've given to a family to  
raise...

LADY OF THE LAKE  
Yes! The one with the lightning bolt scar!

MERLIN 1  
What? No! No! He is a king!

LADY OF THE LAKE  
Oh! A king you say?

MERLIN 1  
Yes, and he will grow to be wise and all will love him. He will  
have many friends...

LADY OF THE LAKE  
Friends who will create a Fellowship to take the ring to thre  
land of Mordor, where it will be destroyed in the fires of Mt.  
Doom?

MERLIN 1  
*(pause)*  
No.

LADY OF THE LAKE  
*(excitedly)*  
Where he is from the North and seeks an iron throne...?

MERLIN 1  
Nooooooooo.

LADY OF THE LAKE  
Oh. Sorry. Go on...

MERLIN 1  
He will need a sword.

LADY OF THE LAKE  
*(excited again)*  
A lightsaber! With which he will use the Force to vanquish the  
evil Empire...

MERLIN 1  
I give up.  
*(to the sky)*  
Help!

**Sound Cue: Magical Music**

*(LAKER GIRLS enter and surround  
their mistress)*

LAKER GIRL 1  
Did we hear a cry for help?

LAKER GIRL 2  
Did some poor soul request assistance?

LAKER GIRL 3  
Is there a mere mortal that requires our aid?

ALL LAKER GIRLS  
Did someone ask...

MERLIN 1  
*(interrupting)*  
...HI! It's me. Right here...I'm the one who cried for help.

LAKER GIRL 4  
Oh! It is a Jedi Master!

*(MERLIN 1 does a face palm in  
frustration)*

LAKER GIRL 5  
I do not think it is a Jedi. I think this a Merlin of Camelot.

LAKER GIRLS  
Oooohhh!

*(MERLIN 1 looks up hopefully)*

LAKER GIRL 6  
Oh! I love his story! He helped Young King Arthur who was orphaned and was then raised by Sir Ector and then later...

LAKER GIRLS  
*(interrupting and gesturing to the  
audience)*  
Shhhh!

LAKER GIRL 7  
You're giving away the story!

LAKER GIRL 8

How can the Lady of the Lake help you, oh wizard, Merlin?

LAKER GIRL 9

She is not to be disturbed with trifling matters.

LADY OF THE LAKE

*(accusingly)*

He wants a sword for young Arthur.

LAKER GIRLS

*(gasp!)*

LAKER GIRL 1

But swords are not the best for babies.

LAKER GIRL 2

I'd recommend a rattle perhaps?

LAKER GIRL 3

Or a stuffed bear to cuddle?

LAKER GIRL 4

Or I hear there's a doll that eats and poops and everything...

MERLIN 1

*(interrupting again)*

...I need EXCALIBUR!

LAKER GIRLS

Ohhhhhhhh...that makes sense.

LAKER GIRL 5

The magic sword!

LAKER GIRL 6

Excalibur can conquer any evil foe...

LAKER GIRL 7

...that threatens the kingdom of Camelot.

LAKER GIRL 8

That makes WAY more sense than a lightsaber.

LAKER GIRL 9

Oh yes. Excalibur is the sword you need.

LADY OF THE LAKE

Ladies! We can help Merlin and in doing so will help the Kingdom of Camelot. We can do this thing you ask of, oh Merlin, but there is a price!

MERLIN 1

I left my wallet back at the workshop...

LADY OF THE LAKE

Not of money...but of TIME.

MERLIN 1

Time?

LADY OF THE LAKE

The sword will be placed in a stone, to protect it from any who would desire it for evil. Only at the right time can the TRUE King of Camelot remove it and wield its power.

MERLIN 1

So, time in the stone? I get it.

LADY OF THE LAKE

That is not all. You will lose time in this story. But will awaken when Arthur needs you most, to complete his journey to the throne.

MERLIN 1

Awaken? You mean I'll be sleeping?

LAKER GIRL 1

A Wizard's nap...

LAKER GIRL 2

Just a small snooze.

LAKER GIRL 3

You won't even notice it.

LAKER GIRL 4

Now count backwards from 20...

MERLIN 1

20...19...18...Wait a minute! What about the sword?

LAKER GIRL 5

We'll take care of the sword.

LAKER GIRL 6  
You just take your time.

LAKER GIRL 7  
We mean WE will take your time...

LAKER GIRLS  
Tick...tock...tick...tock...

LAKER GIRL 8  
Now you go rest over there while we get Excalibur and do this  
dance number.

LAKER GIRL 9  
You're gonna need to stand back for this one.

*(MERLIN 1 goes to the side of the  
stage; DANCE NUMBER; the number is  
about getting the sword and  
putting it in the stone, which  
would be on stage during this  
scene; Dance Number ends; curtain  
closes with MERLIN 1 asleep on  
stage, downstage of curtain; we  
are back to the APPRENTICES)*

SORCERER APPRENTICE 5  
A wizard's nap?

SORCERER APPRENTICE 6  
How long is that, exactly?

SORCERER APPRENTICE 1  
*(searching in the book)*  
Wizard's cap, wizard's lap, that's not it. Wizard's map...Here it  
is! Wizard's nap.

*(they all look)*  
It says it's a Wizard's Nap can last up to...

SORCERER APPRENTICES 1-6  
Thirteen years!!!  
*(Sigh...they also fall asleep)*

**Sound Cue: End of scene music**

**Scene 6: The Knights in Training Academy (Wart 1, Sir Ector 1,  
Archimedes, ALL Instructors, ALL Knights In Training)**

*(WART 1 enters carrying a large bundle of swords, ARCHIMEDES, the dog, alongside him)*

**Sound Cue: Wart's entrance music (merry)**

WART 1  
*(scrambling)*  
I'm so late, I'm so late, I'm so late!

**Sound Cue: Distant trumpets**

WART 1  
Oh Archimedes! Sir Ector is going to wring my neck if I don't get these swords there in time for the opening assembly! I'm not complaining, mind you, I'm very proud to be "Junior Apprentice Sword Cleaner" for all the Knights in Training at the Academy! It's a great job, and I'm pretty good at it. Most of the time. But my real dream—I wouldn't dare say this to anyone, but what I want more than anything is to someday have my own sword and train at the Academy myself!  
*(pulls a sword out of the bundle and play sword fights)*  
Take that, and that! I conquer you in the name of Sir Ector's Academy! Rise and relinquish your weapon!  
*(is lost in the "battle" for a minute, then comes back)*  
Oh, I've done it again, Archimedes! Gotta hurry, gotta hurry! But someday, someday, just know I'm supposed to do something amazing!

**Sound Cue: Warts exit music (happy scrambling music)**  
**Sound Cue: Trumpets and Knights in Training Academy music**

*(Curtains open to the KNIGHTS IN TRAINING milling around, talking to each other; INSTRUCTORS are standing upstage by chairs; SIR ECTOR 1 enters)*

SIR ECTOR 1  
Settle down. It's time to begin! Take your seats, lads, take your seats.  
*(everyone sits down)*  
Time to begin. Has anyone seen Wart? Confound that boy! I gave him one simple task—clean the swords for the opening ceremonies.

**Sound Cue: Trumpets**

SIR ECTOR 1  
(to TRUMPETERS)  
Thank you.  
(TRUMPETERS play again)

**Sound Cue: Trumpets**

SIR ECTOR 1  
Alright, thank you, that's enough.  
(Addresses the crowd)

Welcome all! To another season at Sir Ector's Knights in Training Academy! You are all here because you are the cream of the crop! The sons of the noblest of knights! The finest young men in the kingdom!

KNIGHTS IN TRAINING  
(Cheering)  
Yah! Alright! You said it! etc.

SIR ECTOR 1  
And it is my job, and humble life's work, to mold and shape you into great knights of the realm. And now lads, we'll hear from our instructors this season. They are experts in their fields and will be training you in all aspects of knightly skill and craft!

(KNIGHTS IN TRAINING clap politely; Each INSTRUCTOR stands as they are introduced and gestures according to their skill; The KNIGHTS IN TRAINING chatter after each intro; INSTRUCTOR LAGERTHA is dressed in black and yellow and is a strong Viking warrior. She has a horned Viking hat and very long yellow braids that have many ribbons on the end of them. Each ribbon represents a battle she had won.)

INSTRUCTOR LAGERTHA  
I'm Instructor Lagertha and nothing is more important than Hand to Hand Combat! My specialty! Each one of these ribbons in my



hair represents a vanquished foe. Don't let my appearance fool you. On the battlefield, I'm your worst nightmare!

*(INSTRUCTOR BLYBARIS is dressed in royal blue and his medieval uniform has a hint of a football jersey feel)*

INSTRUCTOR BLYBARIS

I'm Instructor Blybaris...that is BLEYE-baris with a "Y" and where would a knight be without my specialty—Battle Strategy!

*(INSTRUCTOR BRUNOR is dressed in true red and his medieval uniform has a hint of a football jersey feel)*

INSTRUCTOR BRUNOR

With all due respect to my colleague, I'm Instructor Brunor...that is Br-EWWW-nor with a "U" and I also teach the most important thing a knight can learn! Battle Strategy!

INSTRUCTOR BLYBARIS

Well, although Instructor Brunor IS in the same business that I am, he isn't quite in the same league, if you know what I mean?

INSTRUCTOR BRUNOR

Correction...we ARE now in the same league, but if I recall, nine battles out of the last ten, my instruction has surpassed your instruction.

INSTRUCTOR BLYBARIS

If I've said it once, I've said it 22 to 21 times, my battle strategy is legendary.

INSTRUCTOR BRUNOR

If you think one clearly stolen victory is a strategy...

*(INSTRUCTOR BLYBARIS starts to get heated as INSTRUCTOR BRUNOR gets heated as well.)*

INSTRUCTOR LAGARTHA

*(stopping the tussle)*

Now look here you two! Let's not start a holy war over this! Both of your battle strategies are valuable. Now go over there and eat a cougar tail.

SIR ECTOR 1

Yes gentlemen, let's simmer down.

*(INSTRUCTOR ALYMERE dressed in green, with a "knock-off" Ancestry logo on his medieval uniform; he also has a VERY long beard and is carrying an old scroll of a long pedigree chart.)*

INSTRUCTOR ALYMERE

Allow me, Sir Ector. I'm Instructor Alymere, Keeper of Legends and Lore. Though our battle stories and strategies are indeed legendary, all lore keeps us connected to our roots and ancestry. Our family trees are a way to discover, preserve, and share those stories. Now I can tell you a story about an incredible battle... *(shouting)* Once upon a time!

SIR ECTOR 1

*(interrupting)*

Let's just get through the introductions. Next!

*(INSTRUCTOR RHOSLYN is dressed in orange and is very stylish for a medieval instructor )*

INSTRUCTOR RHOSLYN

*(waving her hanky)*

If I may be so bold, I'm Instructor Rhoslyn, an expert on Chivalry and Courtly Manners.  
*(folding her hanky into a napkin shaped as a flower/swan etc. as she speaks)*

It is impolite to bicker in such an unseemly manner, especially if we were at a well-set dining table. Remember that.

Manners...it's a good thing. As my dear friend Sir Snoop always said,

*(said very properly)*

"Manners-Fo shizzle."

*(INSTRUCTOR BARBARA is dressed in hot pink and is in an even more stylish medieval blazer; think Barbie CEO)*

INSTRUCTOR BARBARA

I am instructor Barbara, but you can call me Barbie. I am the instructor of Empire Building. Why may you ask? Well, I've had

over 250 careers, I have 99% brand awareness and I was nominated for nine Sir Oscar awards. I can teach you what you were made for.

*(INSTRUCTOR KENNETH is dressed in white and is in some sequins, etc. medieval-style, looking like a glammed-up Ken doll; he has an acoustic guitar on his back that he can flip around and strum when needed; prefer the guitar to be a "lute")*

INSTRUCTOR KENNETH

I'm Instructor Kenneth, but to you, I'm just Ken. I'm the instructor of *(strums guitar)* Music and Poetry. I'm a liberated man. I know crying's not weak. And I know that music and poetry can tame the most savage beast. I will teach you how to play guitar at people and create magic with the spoken word.

*(He recites a poem. The poem is recited very modern/beatnik style)*

Where I see love  
she sees a friend,  
what will it take  
for her to see  
the man behind the tan  
and fight for me?

*(strums guitar)*

Sublime.

*(EVERYONE snaps in applause)*

SIR ECTOR 1

That's great...thank you Instructor Kenneth for your inspiring poetry.

SIR ALYMERE

Did someone say story? Once upon a...!

SIR ECTOR

Not now, Instructor Alymere...not now!

*(INSTRUCTOR PELINORE stands, clears throat; she is dressed in purple and has white long hair with fancy braids - like Daenerys from Game of Thrones)*

SIR ECTOR 1

Oh, Instructor Pelinore, I didn't realize you had returned this year. Thought you were on another quest.

INSTRUCTOR PELINORE

How could I not return! I am Instructor Pelinore and I am not an ordinary woman. My specialty is of blood and fire for it is Dragon Training. My students count on me to teach them to be strong.

INSTRUCTOR BRUNOR

Students! Ha! Only one lad was ever interested in your class!

INSTRUCTOR BLYBARIS

And he's not even a knight! Just the hired help! Practically a servant!

INSTRUCTOR LAGARTHA

He is the one that carries the spears and swords for the real warriors.

INSTRUCTOR RHOSLYN

I doubt he could even make a perfectly roasted turkey and serve it with a side of good manners.

INSTRUCTOR PELINORE

Now don't talk about Wart that way. He's very intuitive when it comes to dragons. Really has a way with them. He's very smart!

INSTRUCTOR BARBARA

Wart? Is that a name by choice? I can come up with a better one...maybe Skipper or Allan? What do you think, Instructor Kenneth?

INSTRUCTOR KENNETH

I'm just Ken.

INSTRUCTOR ALYMERE

Hmmmmmm...Wart needs a good story. Ah! I've got it...Once upon a...!

SIR ECTOR 1

Alright! Thank you so much everyone. I think it's time for...

**Scene 7: The Announcement (Sir Ector 1, ALL Instructors, ALL Knights in Training, Wart 1, Archimedes, Sir Lancelot 1)**

*(Suddenly a loud clattering as WART 1 runs up through the gym with his bag of swords and drops the bag at SIR ECTOR 1's feet as he stumbles and falls. Everyone laughs.)*

**Sound Cue: Clattering sounds as swords are dropped**

SIR ECTOR 1

Ah, speaking of Wart...There you are! Where have you been!? I needed these swords an hour ago?

WART 1

Sorry, Sir Ector! I finished cleaning and polishing them in plenty of time, but then I was walking back through the forest, I saw an owl, and I started to imagine what it would be like to fly, so I followed him, and then I noticed a trout in the stream and I started to imagine, what if I lived under the water? Then I saw a squirrel who was leaping from tree to tree and I thought, what if I...

*(KNIGHTS IN TRAINING burst into laughter again; chatter: "how ridiculous," etc.)*

SIR ECTOR 1

Wart! You and your imagination! You'll be the death of me! There is no place for that here! We are knights! We eat, sleep, fight, then eat, sleep, fight again the next day! Got it!

*(ALL chatter in agreement)*

WART 1

But that can't be all, can it? I mean, if I were ever a knight. I wouldn't stop thinking or using my imagination. I would use my brain and my brawn!

SIR ECTOR 1

If you were ever a knight? You?

*(Laughing)*

That's a good one! You? Really?

*(ALL laugh)*

WART 1

Never mind. Forget I said anything...

*(WART 1 sits with the bundle of  
swords.)*

SIR ECTOR 1

As I was saying, a few announcements. First, we have a new student joining us this year. He's a foreign exchange student from another country. So, I hope you will all give a very warm welcome to Lance...from France!

*(Polite clapping; SIR LANCELOT 1  
steps forward; wearing gold, shiny  
chainmail; very grandiose and  
music perhaps plays "C'es Moi")*

SIR LANCELOT 1

I am Lance from France! There is nothing I cannot do! In addition, that is, to my incredible good looks which I'm sure you cannot help but notice.  
*(pulls out a mirror)*

SIR ECTOR 1

Boy, those French are pretty confident, aren't they? Yes, well, Lance, we hope you'll enjoy your stay here.

SIR LANCELOT 1

I am sure YOU will all enjoy my stay here!

SIR ECTOR 1

And now, the big announcement I've been trying to get to all day! Pay attention lads, this will change all our destinies forever!

*(ALL chatter)*

SIR ECTOR 1

First, Instructor Alymere our Legend and Lore expert will give us a little background. Alymere?

INSTRUCTOR ALYMERE

Thank you, Sir Ector. Once upon a time! Um...wait.  
*(thinking)*  
Once upon a...! HMMMMM...

SIR ECTOR

Have you forgotten the lore?

INSTRUCTOR KENNETH  
*(offering his guitar)*  
Just play guitar at them!

INSTRUCTOR ALYMERE  
I remember! ONCE UPON A TIME! Thirteen years ago the beloved  
king and queen of the land died and the royal baby prince  
disappeared. Since then, our kingdom has been without a true  
ruler. On the day this tragedy happened a miracle also occurred.  
A large stone appeared in a forest clearing! And lodged in this  
stone was a brilliant sword! An inscription also appeared on the  
stone which read, "Whosoever pulleth out this sword of this  
stone and anvil is rightwise King born of all England." The  
sword has amazing powers which can only be unleashed when its  
rightful owner is in possession of it. Many men have tried, but  
it remains firmly lodged in the stone to this day. And our  
country remains without a true ruler, except of course the  
self-appointed evil enchantress, Morgan le Fay.

*(ALL chatter)*

SIR ECTOR 1  
Thank you Alymere. So, as amazing as that is, the sword in the  
stone has done us no good for thirteen years and I say, enough  
is enough! We're not going to take it anymore! We need a ruler!

*(ALL cheer)*

Someone must defeat Morgan le Fay!

*(ALL exclaim: oooo, hmmm, doubt it, etc.)*

The nobles of the land have gathered together and decided that a  
great tournament will be held! It will be held right here, at  
the school! And the winner of this tournament will be crowned...

King!

*(disbelief!)*

*(KNIGHTS IN TRAINING 1-7 stand one at a time)*

SIR KAY  
Despite the danger, I accept the challenge, sir!

SIR ECTOR 1  
Good lad, Kay! That's my son! A chip off the old block!

SIR GALAHAD  
I, Galadhad, also accept this task, willingly!

SIR BEDIVERE  
And I, Bedivere, am up for the challenge!

SIR GARETH

Gareth at your service! I will do what it takes!

SIR GAWAIN

King Gawain...I like the sound of that!

SIR LIONEL

More like King Lionel, you mean! Bring it on!

SIR BORS

And I, Bors, will defeat you all!

SIR LANCELOT 1

*(laughing)*

Look no further, lads, look no further. As I said before, C'est, moi!

SIR ECTOR 1

That's the spirit boys!

*(cheering)*

WART 1

Sir Ector, I have a question. Is the tournament open to anyone?

SIR ECTOR 1

Technically, I guess anyone can enter. Why do you ask?

WART 1

Well, I was thinking that maybe I...Maybe I might enter...Sir...

SIR ECTOR 1

You?

KNIGHTS IN TRAINING

You?

SIR LANCELOT 1

Vous? *(pronounced Voo)*

*(laughter)*

SIR KAY

That's really scraping the bottom of the barrel!

SIR GALAHAD

They're looking for a king, not a kid!



SIR BEDIVERE  
They want a ruler, not a runt!

SIR GARETH  
You can't even hold a sword except to polish it!

WART 1  
Well, I've been practicing on my own! And I think I'm getting pretty good!

SIR GAWAIN  
Oh, you do, do you?

SIR LIONEL  
Let's see what you can do!

SIR BORS  
Yeah! Show us your stuff, Wart.

*(They surround WART 1)*

SIR ECTOR 1  
*(breaking it up)*  
Now, now lads, let's focus. The tournament is close at hand!

*(ALL cheer; Curtains close on  
KNIGHTS IN TRAINING talking and  
rough housing)*

**Sound Cue: Rough and tumble Exit music**

**Scene 8: The Wizard Awakes (Merlin 2, Sorcerer Apprentices 1-6)**

SORCERER APPRENTICE 1  
*(looking through the book)*  
Did you catch all that?

SORCERER APPRENTICE 2  
Poor Wart. He looked pretty down.

SORCERER APPRENTICE 3  
Do you think we should wake up Merlin?

SORCERER APPRENTICE 4  
From a Wizard's nap? No way! That's dangerous!

**Sound Cue: thunder clap**

MERLIN 2  
(Wakes up)

Too late! All your chatter has seen to that! I've slept so long  
I feel like a new man! Sleeping for 13 years gives you a real  
crick in the back!  
(stretches)

**Sound Cue: Back breaking sound effect**

(SORCERER APPRENTICES 1-6 ad lib  
"Ooo!" "Whoa" etc.)

SORCERER APPRENTICE 5  
But Merlin! If we could tell you what happened. There's going to  
be a tournament and...

MERLIN 2  
Zip it! You don't have to fill me in, I'm Merlin after all!

SORCERER APPRENTICE 6  
Good point.

SORCERER APPRENTICE 1  
So, what should we do?

MERLIN 2  
I'll go have a wizardly talk with the boy. A morale boost is  
what he needs! A little lecture on the power of positive  
thinking!

SORCERER APPRENTICE 2  
And what should we do, Merlin?

MERLIN 2  
Why don't you familiarize yourself with Chapter 4 while I'm  
gone? It's going to be a doozy!

(MERLIN 2 exits)

**Sound Cue: Merlin's exit, a magic poof, pop?**

SORCERER APPRENTICE 3  
(thumbing through the book)  
Chapter 4...chapter 4...

SORCERER APPRENTICE 4

That Lance from France guy—he seemed familiar, like I’ve read something about him somewhere.

SORCERER APPRENTICE 5

Yeah, you’re right. He seems familiar to me too. Let’s skip ahead a few dozen chapters and see.

SORCERER APPRENTICE 6

Here it is!

*(They all skip and read together)*

SORCERER APPRENTICES 1-6

*(all look up)*

Oh dear!

**Sound cue: Camelot snippet (instrumental of “In short there’s simply not)**

**Scene 9: Guinevere! (Wart 1, Gwen 1, Merlin 2, Archimedes)**

**Sound Cue: Wart’s entrance music, happy**

*(Curtains open to the forest, WART 1 enters)*

WART 1

Well, that didn’t go over so well, did it, Archimedes? But I’m no different from them, I just don’t happen to be a nobleman’s son!

*(sighs)*

I’ll try not to let it get me down.

*(sits down)*

MERLIN 2

*(enters)*

And cue Merlin for one inspirational pep talk!

*(steps forward proudly but is interrupted by GWEN 1’s voice, so MERLIN 2 hides behind a tree)*

GWEN 1

*(calling from offstage)*

Gloriana? Mirabelle? Winifred! Where is everyone?

MERLIN 2

Oh, that's right! I had forgotten. This is when they meet! Can't interrupt that! Back in a flash...

*(MERLIN 2 hides behind a tree again; ARCHIMEDES spots him and annoys him; MERLIN 2 tries to shoo him away)*

GWEN 1

*(enters)*

Millicent? Maerwyn?

*(sees WART 1 sitting there with his back to her)*

Oh, I'm sorry! I didn't see you there!

WART 1

That's OK, I get that a lot.

*(turns to face her)*

I...

*(freezes and is overwhelmed by how pretty she is)*

**Sound Cue: Camelot snippet (If Ever I Would Leave You)**

WART 1

*(jumps up)*

Wow! I...You're the prettiest...Hi...

*(frustrated with his inability to speak)*

Oh boy...

GWEN 1

I'm Guinevere, or Gwen for short. I go to Madame Brumhild's Finishing School for Ladies just across the forest. My friends and I are out for a walk but I must have taken a wrong turn.

WART 1

I'm Wart. And I'm from Sir Ector's Knights in Training Academy just over that way.

GWEN 1

Oh! You're a knight in training! That's so exciting! What's it like?

WART 1

Oh, I'm not a knight, I'm just...

*(again, overwhelmed with her  
sweetness)*

I...I am a knight! Yes, I'm a knight and it's very, very exciting!  
We practice sword fighting all the time and all that sort of  
"knightly" stuff. Yep, that's what I do, cause I'm a knight!  
Well, I could show you some sword moves if you're interested? If  
you want, I mean.

GWEN 1

I would love that! Here, can we use these?

*(GWEN 1 pulls down two tree  
branches to use as swords)*

WART 1

Of course! Now hold your sword like this. Keep your weight on  
your back foot. Now lunge!

*(GWEN 1 lunges)*

Very good!

*(WART 1 and GWEN 1 fight for a  
minute; she wins)*

GWEN 1

Hey, this is fun! I think I'm getting the hang of it! You're a  
good teacher, Wart!

WART 1

Thanks! And you're really pretty. I mean, you're really pretty  
good at this.

GWEN 1

*(still play fighting)*

So, what else do you do at your school, Wart?

WART 1

Well, I also am sort of a dragon tamer, or I'm studying to be  
one with Instructor Pelinore.

GWEN 1

Well, you must be the bravest knight in training there is!

*(Voices offstage are heard; WART 1  
gets frightened and hides  
offstage; WART 2 will return for  
the next scene)*

**Scene 10: Wart and the Ladies (Wart 2, Archimedes, Gwen 1, ALL Ladies in Waiting)**

*(we hear lines from offstage)*

LADY GLORIANA

Gwen! Gwen! Where are you!

LADY MIRABELLE

Wait up Gloriana, my dress is caught.

LADY WINIFRED

Mirabelle, you're blocking the path.

LADY BEATRIX

Where could she be?

*(LADIES MILLICENT, HELENA, and MAERWYN enter)*

LADY MILLICENT

There you are, Gwen!

LADY HELENA

We've been looking everywhere for you!

LADY MAERWYN

Madame Brumhild is not happy!

LADIES

*(shaking heads)*

Uh uh...

GWEN 1

I'm sorry you had to come looking for me, girls. When we got separated, I just kept walking until I was rescued by this brave knight! Wart! You can come out now. It's just my friends.

LADY GLORIANA

What brave knight?

LADY MIRABELLE

Where? Where's a brave knight?

LADY WINIFRED

I want to meet the brave knight!

LADIES MILLICENT, MAERWYNN, BEATRIX, HELENA

We just love brave knights!

GWEN 1

Well, he's a knight in training, actually.

*(WART 2 enters)*

Ladies, may I present Wart. Wart, these are my friends.

*(LADIES IN WAITING curtsey)*

WART 2

Pleased to meet you. I mean, I'm very glad to make your acquaintance. I mean, it's an honor. I mean...

*(he finally just bows; LADIES look him up and down)*

LADY GLORIANA

Are you sure you're a knight?

LADY MIRABELLE

You don't look like any knight I've ever seen?

LADY WINIFRED

And what kind of a name is Wart anyway?

GWEN 1

Girls! Behave! He is from Sir Ector's Academy and he's very nice!

LADY MILLICENT

Did you say, Sir Ector's Academy?

WART 2

Y...Yes. That's my school.

ALL LADIES

*(with great excitement start squealing)*

Ooooooo!

WART 2

*(startled)*

What? What?

LADY MAERWYNN

Then you must know HIM!

WART 2

Know who?

LADY BEATRIX  
Him! Lance!

WART 2  
Lance?

LADY HELENA  
Yes! Lance!

LADIES  
(swooning)  
From France!

WART 2  
Lance from France? Yah, he's a foreign exchange student. Seems  
alright.

GWEN 1  
That's enough, girls! We'd better get going before..

WART 2  
Before what?

MADAME BRUMHILD 1  
(offstage loudly)  
Ladies!

GWEN 1  
Before that!

**Sound Cue: Madame Brumhild's entrance music**

*(MADAME BRUMHILD and LADIES IN  
WAITING enter through the gym.)*

**Scene 11: Madame Brumhild (Madame Brumhild 1, Gwen 1, Wart 2,  
Archimedes, ALL Ladies in Waiting)**

MADAME BRUMHILD 1  
Gwen! Where did you wander off to?! And what have you been  
doing? You look very unkept, very unladylike!  
(notices WART 2)  
And who is this...this boy?

GWEN 1  
Oh, Madame Brumhild, this is my new friend Wart! He's a knight  
in training at Sir Ector's Academy!



MADAME BRUMHILD 1

A knight? A knight? Come here boy, let me look at you.

*(she looks him up and down)*

With those clothes, and those shoes, and that haircut? You, boy, are no more a knight in training than I am a toadstool!

*(LADIES all laugh except GWEN 1)*

MADAME BRUMHILD 1

What was that? Speak up, what have you got to say for yourself? Why are you bothering this young lady who is so obviously above your station?

WART 2

*(to MADAME BRUMHILD)*

With all respect, my lady, you're right. I'm not exactly a knight in training.

*(LADIES gasp; chatter ensues)*

WART 2

But I hope to be one day! I work for Sir Ector and have been raised at the Academy. I only said I was a knight because I didn't think Gwen would talk to me if she thought otherwise. She's so interesting, and different, and pretty, and great at sword fighting, and...

ALL LADIES

Awwwwwwww!

GWEN 1

*(blushing)*

Thanks, Wart. I think you're really nice too.

MADAME BRUMHILD 1

Silence! That is enough! Ladies, we are leaving! I have a meeting with Sir Ector about a future event that will make you all very happy.

ALL LADIES

*(teasing MADAME BRUMHILD 1)*

Oooooo! Sir Ector!

MADAME BRUMHILD 1

Silence! Do not "ooooo" about Sir Ector. He is a respectable, honest, masculine, handsome...(regaining her composure), knightly sort of man!

(to WART 2)

And you, Wattle? Weeble? Wumple? Whatever your name is—don't bother my students again! Ladies!

*(LADIES turn and exit; GWEN 1 is the last to leave and turns to wave at WART 2)*

GWEN 1

Bye, Wart...

**Sound Cue: Ladies exit music**

**Scene 12: Merlin's Pep Talk (Wart 2, Merlin 1, Archimedes)**

WART 2

Goodbye, Gwen.

*(to ARCHIMEDES)*

See, this is what I'm talking about! This is why I need my own sword! The knight always gets the girl! And what a cool girl!

*(WART 2 sighs and sits down again)*

MERLIN 2

*(peeking out from behind the tree; to audience)*

And that's my cue!

*(steps out from behind the tree)*

My boy, Arthur!

*(ARCHIMEDES gets in his way and growls; MERLIN 2 jockeys around him)*

MERLIN 2

I said, my boy Arthur!

WART 2

*(startled)*

Huh?

MERLIN 2

I mean, Wart! That is what they are calling you these days, isn't it?

WART 2

Umm, yes...I'm Wart. Who are you?

MERLIN 2

Who am I? Who am I? Such a funny question? I'm only the greatest wizard of all time, my boy! I'm Merlin!

*(MERLIN 2 waits for a sound effect that doesn't come; so he creates one himself)*

WART 2

Okay I'll take your word for it, I don't really keep up on the wizard's Who's-Who. I have my own troubles to worry about.

MERLIN 2

And that is exactly why I am here, Wart. To tell you to perk up! The glass is half full, my boy! Look on the bright side! Things can only get better!

WART 2

You're cheerful, aren't you? But, I don't see how things will ever change. I feel like I can do so much more, but I'm never given the chance.

MERLIN 2

And there's where we need to correct your thinking a little bit, lad. You take your own chance! Make your own future! Be all you can be! Yes, you can!

WART 2

*(thinking)*

You really think I can do it?

MERLIN 2

Wart, You are a very special boy—more special than you know. You are destined for great things! Use the talents you have—your cleverness, your imagination, your honest and true heart. You will prove to everyone just how special you are.

**Sound Cue: (trumpets in the background)**

WART 2

Oh, I'm late again! I gotta go! But thanks for all your advice! Thanks, Merlin!

*(WART 2 exits)*

MERLIN 2

*(calling after him)*

Glad to help! We'll talk again soon, my boy. In fact, you might say we're going to be lifelong friends. Goodbye now!

*(to audience)*

Oh, that's right, you don't know what's coming next. It must be so tiresome to live in only one direction. You'll just have to watch and see!

*(MERLIN 2 exits)*

**Sound Cue: Merlin's exit music**

**Scene 13: Announcement of the Picnic (Wart 2, Archimedes, Sir Ector 3, ALL Knights In Training, Lance 1, ALL Instructors)**

*(Curtains open to groups of KNIGHTS IN TRAINING working with instructors. A group upstage is gathered around LANCELOT 1 with INSTRUCTOR LARGERTHA. WART 2 and ARCHIMEDES are cleaning swords in the background)*

**Sound Cue: Merry fighting music (goes on a little longer to establish what goes on at the school)**

SIR LANCELOT 1

...And that is how I disemboweled the great sea monster of Syria and captured an entire Roman army in one afternoon! And with this very sword!

*(INSTRUCTOR LAGERTHA and KNIGHTS IN TRAINING clap)*

INSTRUCTOR LAGERTHA

*(addressing everyone)*

Did everyone get a chance to hear Lance's story?

SIR KAY

*(annoyed)*

For the fifth time this week.

SIR BORS

Really, I can't believe he would attack any sea monster, it might mess up his hair.

*(KNIGHTS IN TRAINING laugh)*

SIR ECTOR 2

*(coming forward)*

Alright lads, gather round. It's been a very productive morning! I see ten black eyes, several dislocated shoulders, a handful of missing teeth. And about the wedgie, whoever did that, that's not fair play!

*(SIR BEDIVERE looks sheepish)*

SIR ECTOR 2

Now, please give your undivided attention to Instructor Rhoslyn who will tell us about a special training session tomorrow. Instructor?

INSTRUCTOR RHOSLYN

*(comes forward)*

Thank you, Sir Ector. As you know, I am you instructor for Chivalry and Courtly Manners, undoubtedly the most important skills a knight can have.

*(KNIGHTS IN TRAINING roll their eyes)*

INSTRUCTOR RHOSLYN

As I was saying...Tomorrow we have graciously been invited by the ladies at Madame Brumhild's Academy for Girls to accompany them.

Oh, I'm so excited I can scarcely say it...on a picnic!

*(looks around expectantly)*

SIR GAWAIN

A picnic!

SIR BEDIVERE

What's a picnic?

SIR GARETH

Like with baskets, and blankets, and...conversation.

SIR LIONEL

This sounds like the most dangerous training of all!

SIR KAY

I don't know if we're ready for this, ma'am! Especially if there are... *(gulp)*...Girls!

SIR LANCELOT 1

I am up for the task! I shall prevail! I shall take no prisoners! I will be victorious.

*(pause)*

In love...

SIR ECTOR 2

All right, all right...Now, Wart? Wart!

WART 2

Yes, Sir Ector?

*(he stands by SIR ECTOR 2)*

SIR ECTOR 2

Of course, you'll be coming along.

WART 2

Thanks, Sir Ector!

SIR ECTOR 2

To handle the set up, clean up, dish washing, trash collecting...

WART 2

*(interrupting disappointedly)*

...of course.

SIR ECTOR 2

To the picnic!

*(ALL exit)*

**Scene 14: Release the Cracken! (Sorcerer Apprentice 1, Morgan 1, Pet Dragons 1-2, ALL Minions)**

SORCERER APPRENTICE 1

Meanwhile, back at Morgan le Fay's evil lair...

**Sound Cue: Evil throne room music (a little longer cue as the Minions enter)**

*(MORGAN LE FAY 1 and PET DRAGONS enter the throne room)*

MORGAN LE FAY 1

Amuse me, my pet dragons. This quest for ultimate power is taking much longer than expected and I am growing bored.

PET DRAGON 1

You heard her, amuse her.

PET DRAGON 2

Remember what happened to the last guy who tried to amuse her? I'm not going to amuse her, you amuse her.

PET DRAGON 1

I'm not going to amuse her, you amuse her...

MORGAN LE FAY 1

Enough! This is not amusing!

*(MINIONS enter from the house)*

**Sound Cue: Minion entrance music**

*(MINIONS kneel to MORGAN LE FAY 1)*

MINION 1

Your evil highness.

MINION 2

Your rotten ruler-ness.

MINION 3

Your quite nasty queen-ness.

MORGAN LE FAY 1

Get on with it! Have you discovered the whereabouts of the prince? After all, it has been 13 years! What am I paying you for anyway? Have you found him?

MINION 4

Not exactly...

MINION 5

Whew, glad you had to say that and not me.

MINION 6

We were able to gather some very interesting information though, your highness.

MINION 7

Very interesting, indeed.

MORGAN LE FAY 1

Well, don't just kneel there, tell me!

MINION 1

Yes, your highness. We happened to be spying on Sir Ector's training school for knights.

MINION 2

And we overheard the most incredible news!

MINION 3

There's going to be a grand tournament!

MINION 4

Everyone's invited to participate!

MINION 5

And the champion, the winner...now, promise you won't get angry...

*(MORGAN LE FAY 1 stares him down)*

MORGAN LE FAY 1

The winner what...?

MINION 6

Will be...crowned...

MINION 7

...King!

*(All MINIONS duck and cower in anticipation)*

MORGAN LE FAY 1

*(calmly)*

That...is...

*(no longer calm)*

...ridiculous! Ludicrous! I laugh in their general direction! Ha!  
This is of no consequence. I am the queen. The EVIL queen... No one ever defeats the evil queen.

PET DRAGON 1

Well, actually historically speaking...



PET DRAGON 2

There is some precedence. You've got your Snow White, you've got your Sleeping Beauty, you've got your Elsa...

PET DRAGON 1

Wait, wasn't Elsa actually an Evil Queen?

PET DRAGON 2

It's been the subject of many a debate...

MORGAN LE FAY 1

Silence! We must crush them!

MINIONS 1-7

Yeah!

ALL MINIONS

Yeah!

MORGAN LE FAY 1

Release the Cracken!

**Sound Cue: Dramatic music**

MINION 5

The Cracken, your majesty?

MORGAN LE FAY 1

Yes, Release the Cracken!

**Sound Cue: Dramatic music**

MINION 6

Do we have a Cracken?

PET DRAGON 1

No Cracken...nope, don't recall a Cracken. Sorry your majesty.

MORGAN LE FAY 1

Not even a little Cracken?

PET DRAGON 2

No Cracken. But we have a dragon! We have a very scary dragon! That could work.

PET DRAGON 1

Are you talking about mother? She wouldn't like being called scary.

PET DRAGON 2  
But she IS scary...

MORGAN LE FAY 1  
Fine! Then, release the Dragon! Release the Cracken! Release whatever we have!

**Sound Cue: Scary Minion exit music**

MINION 1  
What the heck is a Cracken...?

*(MINIONS shrug... chatter, "I don't know," etc. as they exit through the house)*

**INTERMISSION**

**Scene 15: The Picnic (ALL Knights In Training, Sir Lancelot 2, Wart 3, Archimedes, Sir Ector 2, Instructor Rhoslyn, Instructor Pelinore, Ladies, Ladies 1-7, Gwen 2, Merlin 2, Madame Brumhild 2)**

*(Curtains open to picnic; MADAME BRUMHILD, SIR ECTOR 2, INSTRUCTOR RHOSLYN enter)*

**Sound Cue: Strolling entrance music**

INSTRUCTOR BARBARA  
I must say it's a beautiful day for a picnic, don't you agree Instructor Rhoslyn?

INSTRUCTOR RHOSLYN  
Fo shizzle.

INSTRUCTOR KENNETH  
I shall write a poem for the occasion!  
Ode to a picnic!  
To be or not to be...  
Nah, that's too lame.  
Oh picnic!  
It's giving rustic peasant

Don't be so skibidi Ohio  
but aim for W rizz  
and slay this picnic!

MADAME BRUMHILD 2  
Sublime!

INSTRUCTOR LARGATHA  
What language was he speaking?

INSTRUCTOR BARBARA  
I don't know, but it is magical! What an artist!

SIR ECTOR 2  
As long as there is no Minion in sight, the picnic will be  
beautiful. But I've got my eye out.

INSTRUCTOR BRUNOR  
Don't worry, Sir Ector. I've got a fantastic game plan if any  
Minions show up. *(He shows a poster board with RED "x" and "o"  
on it, much like a football playbook.)*

INSTRUCTOR BRUNOR  
Don't worry, Sir Ector. I HAVE a better gameplan! It ranks  
higher. *(He shows up with a royal blue "x" "o" poster board)*

MADAME BRUMHILD 2  
Enough worrying. It is indeed a glorious day! My ladies. Sir  
Ector's knights. Romance is in the air...  
*(bats her eyes at SIR ECTOR)*  
Don't you think?

SIR ECTOR 2  
*(gulp)*  
The students will be here any minute! Wart! Fetch the blankets!

*(WART 3 and ARCHIMEDES enter stage  
left; WART 3 is carrying a load of  
picnic things, crosses the stage)*

WART 3  
Coming Sir Ector! Here's your blanket, Madame Brumhild.

SIR ECTOR 2  
With haste, boy! Get it set up! Here they come!

*(WART 3 sets things down)*

**Sound Cue: Happy Picnic Entrance Music**

*(WART 3 and ARCHIMEDES are setting up things at the picnic. KNIGHTS IN TRAINING and LADIES IN WAITING enter as couples through the gym; LANCELOT 2 has multiple girls on his arm)*

MADAME BRUMHILD 2  
Lovely, simply lovely! My ladies are so graceful! So demure. So mindful!

LADIES IN WAITING  
*(curtseying)*  
Thank you, Madame Brumhild.

WART 3  
*(sees GWEN 2)*  
Hi, Gwen!

GWEN 2  
Hi! Do you need some help?  
*(she helps him)*

LADY GLORIANA  
Madame Brumhild, Gwen doesn't have a partner.

GWEN 2  
Oh, that's alright.

INSTRUCTOR PELINORE  
I do apologize. At the last minute one of our knights found himself a little under the weather.

SIR KAY  
More like chickened out.

KNIGHTS IN TRAINING  
*(imitating a chicken)*  
Bawk, bawk, bawk!

INSTRUCTOR RHOSLYN  
Manners... Manners...

SIR ECTOR 2

Perhaps we could...

*(sees WART 3)*

Wart! You will be Lady Guinevere's partner for the picnic.

WART 3

*(coming forward)*

Yes, sir!

*(aside)*

I must be dreaming, Archimedes!

*(SIR GAWAIN trips WART 3 and he  
stumbles in front of GWEN 2; ALL  
laugh)*

GWEN 2

Quiet! Wart, I would be very pleased to be your partner. In fact, I think I prefer you to anyone else here.

SIR LANCELOT 2

*(stepping forward)*

Obviously, that is because you have not had the pleasure of meeting me! I am Lance.

LADIES IN WAITING

*(dreamily)*

From France...

SIR LANCELOT 2

And I have room for one more with me...After all, who could resist!

GWEN 2

Yes, I've heard all about you. In fact, that's all I hear anymore.

*(LADIES IN WAITING laugh)*

SIR LANCELOT 2

I would be happy to accompany you.

GWEN 2

Thanks, but I'm fine where I am. Come on, Wart!

SIR LANCELOT 2

C'est la vie! (pronounced "Say La Vee") You are missing out...

WART 3

I'm so glad to see you again, Gwen!

GWEN 2  
I'm glad to see you too!

INSTRUCTOR RHOSLYN  
Now that that is settled, we will practice helping the ladies to  
be seated.

*(KNIGHTS IN TRAINING clumsily,  
awkwardly push the LADIES IN  
WAITING down saying "Sit down,"  
"Take a load off," "Don't mind  
me," etc.)*

*(WART 3 and GWEN 2 are laughing off to the side)*

GWEN 2  
I don't know which is worse! Those knights knocking the ladies  
over or Lance and his ridiculous manners.

WART 3  
*(acting like SIR LANCELOT 2)*  
..Won't you sit, the fair lady Guinevere?

GWEN 2  
*(silly, affected)*  
Why of course, my lord..  
*(giggling together...)*

SIR ECTOR 2  
Enough! That was terrible! And I apologize if any of the ladies  
got a concussion. This must be taken seriously! Now try again!  
*(girls stand up)*

SIR LANCELOT 2  
*(very charming, perfect manners,  
helps his partners to be seated)*  
My ladies, I invite you to sit.

MADAME BRUMHILD 2  
It is obvious to me that your knights know nothing of courtly  
manners or etiquette! Ladies! It's time to teach them all a  
lesson!!!

*(Dance Number; during this number,  
the LADIES IN WAITING start with*

*"traditional" grace and style; it  
then morphs into the LADIES IN  
WAITING doing cool sword play, like  
the KNIGHTS IN TRAINING combined  
with manners; think "graceful Girl  
Power."*)

**Scene 16: The Cracken, I Mean, the Dragon (Knights In Training,  
Sirs, Sir Ector 2, Madame Brumhild, Wart 3, Archimedes, Gwen 3,  
Sir Lancelot 2, Ladies 1-7, Ladies, Instructors)**

INSTRUCTOR RHOSLYN  
Bravo! What a lesson in grace and style!

INSTRUCTOR BRUNOR  
As well as excellent battle strategy.

INSTRUCTOR BLYBARIS  
Excellent placement and execution.

INSTRUCTOR LAGERTHA  
And your hand to hand combat skills are quite advanced!  
Impressive, ladies.

INSTRUCTOR BARBARA  
Ladies! You can be anything!

INSTRUCTOR KENNETH  
Sublime!

LADIES IN WAITING  
*(with a curtsey)*  
Thank you.

SIR ECTOR 2  
Not sure if my boys could manage any of those dance moves, but  
very nice. Very nice.

MADAME BRUMHILD 2  
I'm so glad you enjoyed it, especially you, Sir Ector.

ALL LADIES  
Oooooo!

SIR ECTOR 2  
*(looking uncomfortable)*

Let's continue with our picnic.

INSTRUCTOR RHOSLYN  
Boys, if you will take your places by your ladies again... Gently  
this time, gently...

*(KNIGHTS IN TRAINING resume  
positions; LADIES IN WAITING sit;  
KNIGHTS IN TRAINING follow;  
INSTRUCTOR PELINORE enters,  
rushing and out of breath)*

**Sound Cue: Dramatic warning music**

INSTRUCTOR PELINORE  
Beware! Beware! It's coming! It's coming! Beware! Be very Ware!

INSTRUCTOR BLYBARIS  
Instructor Pelinore! No need to rise and shout. What's coming?

INSTRUCTOR PELINORE  
Smoke! Fire! Brimstone! Scales! Talons! It's...

ALL  
WHAT IS IT?

INSTRUCTOR PELINORE  
(a pause)  
A Dragon.  
*(he wobbles, then faints on the  
floor)*

ALL  
A Dragon?

**Sound Cue: Dragon attack music including swooping sounds and a  
pterodactyl shriek**

*(Dragon shadow or video effect;  
Smoke, Flashing lights; Actors  
duck and scream; MADAME BRUMHILD  
clutches SIR ECTOR; INSTRUCTOR  
RHOSLYN tries to revive INSTRUCTOR  
PELINORE; Chaos! WART 3 and GWEN 3  
move to the side)*

GWEN 3



Wart! We've got to do something!

WART 3

I know, I know. I don't know what's wrong with Instructor Pelinore! He's been waiting his whole life to meet an actual dragon!

GWEN 3

The excitement must have been too much for him! You're the only other one who knows anything about this! You've got to figure something out, Wart!

WART 3

I know, you're right! I'm trying to think. What did Instructor Pelinore tell me? The way to calm a cranky dragon is to... To...

*(ARCHIMEDES barks)*

GWEN 3

Think Wart, think!

WART 3

You need to...

*(thinking)*

I've got it! I remember! Dragons like to be scratched behind the ears! Sort of like Archimedes does! It makes 'em as gentle as a kitten!

*(ARCHIMEDES barks again excitedly)*

GWEN 3

But how do you do that when you must get past all those...

*(gulp)*

...teeth and flames?

WART 3

I don't know, Gwen, but I've got to try!

GWEN 3

You can do it, Wart! I believe in you!

WART 3

Then that's all I need! Here I go, wish me luck!

*(WART 3 exits; we hear him "wrestling" with the Dragon sounds)*

WART 3  
*(off stage)*  
Steady now, there, there...

**Sound Cue: Loud pterodactyl shrieks, a curious sound, contented purring**

*(Lights come back up)*

MADAME BRUMHILD 2  
Listen!

SIR ECTOR 2  
I don't hear anything!

INSTRUCTOR BRUNOR  
Exactly! The dragon is gone! We've done it, we've frightened it away!

*(ALL cheer)*

INSTRUCTOR PELINORE  
*(coming to his senses)*  
Dragon! Dragon! What dragon! Blast it all! Did I do it again?

SIR LANCELOT 2  
I'm pretty sure the dragon was terrified of my amazing prowess and good looks!

INSTRUCTOR ALYMERE  
Did any of you see what really happened?

GWEN 3  
It was Wart! Wart was the one who saved us all!

*(WART 3 enters)*

SIR KAY  
Looks like Wart was the one who ran and hid while we faced down the dragon!

SIR GALAHAD  
What a scaredy-cat. Just like always!

SIR GAWAIN  
Yah, he's the first one to disappear when danger's afoot!

SIR BEDIVERE

Unlike us!

SIR GARETH

We face the foe!

SIR LIONEL

We fight the fight!

SIR BORS

And that's why one of us will be crowned King at the tournament!

KNIGHTS IN TRAINING

Yeah!

SIR ECTOR 2

I think we've all had enough "etiquette" for today! Bid farewell to the ladies, lads, and let's resume our tournament training.

KNIGHTS IN TRAINING

*(cheering)*

Hooray!

MADAME BRUMHILD 2

*(flirting)*

Thank you, Sir Ector. I agree! Good day! Ladies!

*(LADIES IN WAITING exit through  
the house; KNIGHTS IN TRAINING  
exit offstage right)*

GWEN 3

*(remains on stage)*

Wart, you were incredible! Who cares what all those other boys say!

WART 3

I try not to care. And I'm glad everyone is safe. But I wish that someday, everyone would just give me a chance.

GWEN 3

I think we make our own chances, Wart. You've got more talent and goodness in your pinky finger than all those other knights put together!

WART 3

Thanks, Gwen. It feels good to have someone on my side.

SIR ECTOR 2  
*(off stage)*

Wart! Wart! We need all the swords cleaned before the tournament!

WART 3  
I gotta go. Bye, Gwen!

*(WART 3 exits, going after the KNIGHTS IN TRAINING)*

GWEN 3  
Bye Wart! You were amazing!

**Scene 17: Battle Prep (Morgan Le Fay 2, Pet Dragons, Minions 1-7, Minions)**

*(MORGAN LE FAY 2 storms in screaming followed by PET DRAGONS)*

MORGAN LE FAY 2  
NO! NO! NO! NO! NO! HOW did they defeat my dragon? I'd like to know!

PET DRAGON 1  
...and how in the world did a servant named Wart calm down our mother?

PET DRAGON 2  
Yes...I was wondering that too...quite impressive...

MORGAN LE FAY 2  
Dragons!

PET DRAGON 1 & 2  
...sorry...

MORGAN LE FAY 2  
*(pouting)*  
If we had a CRACKEN, it would have finished the job!

PET DRAGONS  
Don't speak about mother that way!

*(MINION 7 enters through the house, going to MORGAN LE FAY 2)*

MINION 7

*(out of break; kneeling)*

Your Majesty! I have just come from the training school! The tournament is about to begin! Everyone is gathering!

MORGAN LE FAY 2

What? They moved the date! Ha! Do they think a little stunt like that will stop me and my legion of minions?

*(evil laugh)*

MINIONS

*(evil laugh)*

MORGAN LE FAY 2

Why send a Dragon to do my dirty work? I am Queen Morgan le Fay! I am all powerful! I'll destroy them myself. We will see who has the last laugh! Ha! Ha! Ha!

MINIONS

*(evil laugh)*

MORGAN LE FAY 2

I will have the LAST LAUGH. Ha!

*(quickly looks at MINIONS)*

MINIONS

*(are silent)*

MORGAN LE FAY 2

To the Tournament!

**Sound Cue: Evil exit music**

**Scene 18: The Tournament (Entire Cast EXCLUDING Wart 1-3, Gwen 1-3, Sir Ector 1, Sir Lancelot 1, Morgan Le Fay 1, Merlin 1)**

*(WART 4 enters alone; the sword in the stone is nearby)*

SIR ECTOR 2

*(offstage)*

WART! Sir Kay needs a sword! Hurry up!

WART 4  
Oh no! Archimedes, where will I find an extra sword?

*(magical music plays)*

WART 4  
*(seeing the sword in the stone)*  
There's a sword!  
*(he crosses; pulls it from the stone; magical music plays; Holy Grail-esque)*

WART 4  
That's strange. What a cool sword.

SIR ECTOR 2  
*(offstage)*  
WART!

WART 4  
Let's go!

*(WART 4 & ARCHIMEDES exit; Music sounds; LADIES IN WAITING enter through the house and sit on steps, stage right; SORCERER APPRENTICES enter stage right and sit on platform right; Curtains open to the tournament; INSTRUCTORS are sitting in their chairs upstage; KNIGHT IN TRAINING are divided on either side. SIR KNIGHTS IN TRAINING are in front on the ground looking winded and wounded; SIR LANCELOT 2 and SIR KAY are about to face off, SIR ECTOR 2 is between them)*

GWEN 4  
*(to SIR ECTOR 2)*  
Have you seen Wart? I can't find him anywhere.

SIR ECTOR 2  
He's out finding a sword for Sir Kay. And he better hurry.  
*(to the crowd)*  
And now, having successfully defeated Sirs Galahad, Bedivere, Gareth, Gawain, Lionel, and Bors,

*(each SIR KNIGHT IN TRAINING  
gestures and holds a different  
aching body part)*  
our current champion, Sir Lance!

*(SIR LANCELOT 2 steps forward  
bowing and gesturing)*

LADIES IN WAITING  
From France!

SIR ECTOR 2  
Yes, yes, we know. As I was saying, our current champion, Sir  
Lance will now face my own son, Sir Kay in the center arena.

*(SIR KAY steps forward and bows;  
speaking LADIES IN WAITING crowd  
SIR LANCELOT 2)*

LADY GLORIANA  
Lance, will you wear my scarf for luck?

LADY MIRABELLE  
And here's a ribbon for more luck..

LADY BEATRIX  
I want you to have this flower, Lance.

LADY HELENA  
Take my hanky

LADY WINIFRED  
And this bracelet...

LADY MAERWYN  
And this book of poems.

LADY MILLICENT  
And here's my number!

MADAME BRUMHILD 2  
Enough ladies!

*(LADIES IN WAITING sit down)*

SIR GAWAIN  
Hey Kay, here take my old shoe, it's lucky!

SIR GALAHAD

Yeah!

*(laughing)*

And here's my smelly ol' sock to go with it!

SIR BORS

I want you to have my rotten apple core...for luck!

*(KNIGHTS IN TRAINING laugh)*

SIR ECTOR 2

Alright! Now stop this foolishness and focus! Where is that blasted Wart with Kay's sword?

MORGAN LE FAY 2

*(from the house)*

How about a wicked Queen instead!

**Sound Cue: Dramatic music to announce Morgan le Fay**

ALL

Morgan le Fay!

MORGAN LE FAY 2

*(Evil laugh)*

Let the real games begin!

**Sound Cue: Dramatic attacking music that continues during the attack**

*(MINIONS charge the stage, chaos, pandemonium ensues)*

**Sound Cue: Superman**

*(WART 4 enters from the house with sword raised; he charges up on stage, raises his sword in time to the music, and pauses for a moment; then he goes after the MINIONS; each one he touches falls dramatically; KNIGHTS IN TRAINING and LADIES IN WAITING cheer as they see what is happening; Finally all that is left is MORGAN*



LE FAY 2; WART 4 and MORGAN LE FAY  
2 face off)

**Sound Cue: Wart rescuing everyone music**

*(MORGAN LE FAY 2 tries to throw  
spells at WART 4 but he deflects  
them with the sword; when he  
finally touches her wand with the  
sword she screams and her wand  
falls; She is powerless)*

**Sound Cue: Zapping and deflecting**

MORGAN LE FAY 2  
My powers! They are gone! All gone! Who would have thought that  
a little boy like you could destroy my beautiful wickedness? I  
am done for...done for...  
*(crumples to the ground)*

SORCERER APPRENTICES  
Hey! Wrong show...

MORGAN LE FAY 2  
Oh! Right! That was just for effect.  
*(stands back up)*  
Where did you get that sword?

WART 4  
I borrowed it for the occasion, your soon to be NOT Highness.

MORGAN LE FAY 2  
*(fearful)*  
But that is the sword Excalibur. Only its rightful owner can  
wield its awesome power...and...  
*(figures it out)*  
...Oh boy...

MERLIN 2  
Yep. Check. Mate.

SIR ECTOR 2  
Seize her!

*(KNIGHTS IN TRAINING hold her)*

MORGAN LE FAY 2

You'll pay for this, Merlin! Setting me up all along with that magic sword. And hiding that boy just to prepare him for this very moment!

MERLIN 2

Yeah. Well, when you're good, you're good. And when YOU are bad...you are very, very bad.

SIR ECTOR 2

Amazing! Incredible! Wart, do you know what you have done?

WART 4

What have I done, sir?

GWEN 4

*(rushing forward)*

I'll tell you what he's done! He's saved every one of us! He's defeated the evil Minions single handedly and freed us from Morgan le Fay! Wart, you're a hero!

WART 4

A hero? I just did what I had to do.

SIR ECTOR 2

But that sword! Wart, where did you get that sword? I think we'd all like to know that.

ALL

Yes!

WART 4

In the forest, in a clearing, just over there, I stumbled across a large stone with a sword in it. I needed a sword for Sir Kay. I thought that was very lucky!

SIR ECTOR 2

You just took it? You just reached over and took it? Show us exactly how you did it, boy!

*(WART 4 returns the sword to the stone, then pulls it out again and puts it back)*

ALL

*(Gasp!)*

WART 4

Just like that. See? Exactly like I said.

SIR KAY

If Wart can do it, then I can certainly do it! Get out of my way!

*(SIR KAY tries to pull the sword out but can't)*

SIR BEDIVERE

I'm stronger than you, Kay! Let me try!

*(SIR BEDIVERE tries to pull the sword out but can't)*

SIR GAWAIN

This is ridiculous, let me show you how it's done!  
*(tries and can't)*

SIR GALAHAD

Child's play! Let a real knight try!  
*(tries and can't)*

SIR GARETH

There has to be some trick to this!  
*(tries and can't)*

SIR LIONEL

Is it an optical illusion?  
*(tries and can't)*

SIR BORS

AHHHHH!!!!  
*(charges the stone yelling, can't pull it out)*

SIR LANCELOT 2

You are all wasting your time. It is I who should rightfully pull the sword from the stone. Stand back!  
*(tries and tries and can't; everyone looks stunned)*

SIR LANCELOT 2

I don't understand! How could Wart take the sword from the stone?

MERLIN 2

*(suddenly appearing)*

Because his name is not Wart and he is NOT a nobody!

ALL  
*(huh?, what?, chatter, etc.)*

MERLIN 2  
His name is Arthur Pendragon  
*(puts a crown on WART 4's head)*  
and he is the true and rightful king of all Camelot!

**Sound Cue: Dramatic announcement music**

**Scene 19: The True and Rightful King (Entire Cast EXCLUDING Wart  
1-3, Gwen 1-3, Sir Ector 1, Sir Lancelot 1, Morgan Le Fay 1,  
Merlin 1)**

KNIGHTS IN TRAINING  
He is?

ALL  
He is?

WART 4  
I am?

MERLIN 2  
He IS!  
*(to WART 4)*

Hold the sword high, boy. The baby prince has returned. We have  
our king. Hail, King Arthur!

*(WART 4 takes the sword out once  
more and holds it high)*

ALL  
*(cheering!)*

GWEN 4  
Wart, I mean Arthur, I am so proud of you! You have truly proven  
yourself and I know you will be a good and wise king!

MERLIN 2  
Who among you will pledge their loyalty to King Arthur?

ALL  
*(kneeling)*

Hail, King Arthur!

SORCERER APPRENTICE 1  
We knew it all along, of course.

SORCERER APPRENTICE 2  
*(gesturing to the book)*  
We read ahead...

SORCERER APPRENTICE 3  
We couldn't help ourselves.

SORCERER APPRENTICE 4  
And this is just the beginning of all the good stuff to come!

SORCERER APPRENTICE 5  
We can't wait! First you set everyone up in Camelot.

SORCERER APPRENTICE 6  
Then you form the Knights of the Round Table. And then...

MERLIN 2  
That is enough! Let the story unfold as it will. As you said,  
this is just the beginning.

WART 4  
Thanks, Merlin! I know I'll succeed with you on my side!

MINION 1  
*(standing up, everyone looks nervous)*  
Ummm, so now that the tables have turned...

MINION 2  
...do you think you could find it in your heart to forgive us?

WART 4  
All is forgiven if you can assure me you have all turned over a  
new leaf.

MINIONS  
YES, your Majesty!

PET DRAGON 1  
Now that you've tamed our mother Dragon...

PET DRAGON 2

...our homelife is WAY better.

WART 4

I promise to be the best King that I can be. If you'll all help me...but especially one person.

*(WART 4 walks over to GWEN 4)*

WART 4

Gwen...

GWEN 4

*(curtseying)*

Yes, Your Majesty.

WART 4

Gwen, now that I seem to be...well...King...

GWEN 4

Yes... yes, you do seem to be King...

WART 4

Well, I was wondering how you might feel about...Well, someday, Camelot will need a queen, I suppose. And I thought maybe...I was hoping maybe that you...

GWEN 4

Someday...That sounds wonderful. But you'll have to work on your sword fighting skills, Wart...I mean, Arthur.

*(They either hug or do a handshake, etc.)*

ALL

Awwwwwww...

MADAME BRUMHILD 2

*(crying)*

I just love a romantic ending!

SIR ECTOR 2

*(crying)*

Me too!

SIR LANCELOT 2

I have one question, your Highness. What shall we do with her!  
*(pointing to MORGAN LE FAY 2)*

MORGAN LE FAY 2

Mercy, my most wonderful, little, annoying, king!

MERLIN 2

Yikes, you need a bit of training on how to address a king!

GWEN 4

I have an idea!

*(whispers to WART 4)*

WART 4

Ha! Perfect! You are very wise, Gwen. Morgan le Fay! Stand and face your king!

*(MORGAN LE FAY 2 is brought forward)*

For unspeakable crimes throughout the land and really annoying behavior in general...I sentence you to...

ALL

*(Gasp!)*

WART 4

Life! At Madame Brumhild's Finishing School for Ladies! If anyone needs her instruction, it's YOU!

MORGAN LE FAY 2

No!

*(temper tantrum)*

No, no, no, no, no!

MADAME BRUMHILD 2

*(marching her out)*

Oh yes, yes, yes, yes! You're coming with me! No time to waste! Don't slouch, shoulders back, eyes forward...

MORGAN LE FAY 2

*(led off stage)*

Noooooooooooo!!!!!!!

WART 4

Well that is that!

GWEN 4

Yes, it certainly is!

MERLIN 2 & SORCERER APPRENTICES  
And that's the end of the story...

*(closes the book with a clap)*

INSTRUCTOR ALYMERE  
*(jumping in front of everyone)*  
...and they all lived

ALL  
Happily ever after!!!

MERLIN 2  
Let's party!

*(Final Dance)*

THE END.

**Scene 20: Bows (Entire Cast)**